|  |  |
| --- | --- |
| **Project:** | [Path-Finding](https://github.com/lucasgaertner/Path-Finding) |
| **Tags:** | Desktop-Application, Matrix-equation, heuristic, Manhatten-Distance, Path-Finding, A Asterics |
| **Description:** | A\* is the most popular choice for pathfinding, because it’s fairly flexible and can be used in a wide range of contexts. In this project I used it to find a shortest path. |